March 1st

COURSE 1	7			
Name of the course	Developing Competence in Innovation and Entrepreneurship			
EQF Level	6			
Place	Gjilan			
Structure of the course	Contact hours:			
	Frequency	/:		
	Assessme	nt – yes or no		
Educators/Teacher				
Target group	Students			
Competences		Content	Learning strategies	
Learning outcomes 1. xxx 2. yyy 1. 2. Table 3 (Advanced category))	Description of the module: 1.1. 1.2. 2.1. 2.2. 1. Knowledge and understanding a. Key concepts: innovation vs	 Priority Project-based learning Co-creation Blended learning Problem based learning Other relevant options Simulation learning 	
Knowledge: Advanced knowledge of a field of work or study, involving a critical understanding of theories and principles. Skills:		 innovation (p 20, List of abbreviations) b. Life Cycle of a Company c. The benefits of innovation d. Strategies how to increase innovation e. Good innovation process: Business model canvas; Customer development; Agile development 		

	f. SMAHPC Innovation	
Advanced skills, demonstrating mastery and	process	
innovation,		
required to solve complex and unpredictable	2. Skills	
problems	a. Intrapreneurship skills	
in a specialised field of work or study.	- Manage stakeholders	
	- Learn continuously	
What we aim to achieve:	- Start small	
• understand the model of SMAHPC -	- Work smart -	
focusing on its innovation and	learning through	
entrepreneurship components	experience	
• understand the phases of the innovation	b. Entrepreneurship	
process	- Budget planning	
• apply	- Strategic planning	
• analyze	- Sales	
	techniques/strategies	
	- Negotiation	
	- Communication and	
	presentation	
	- Time-management	
	- Team-player	
	- Mobilising others and	
	resources	
	- Coping with	
	uncertainty and risks	
	c. Specific skills related to	
	innovation competence	
	- Creativity	
	- Critical thinking	
	xxx (syllabus of EU partners + European	
	Qualification of Entrepreneurship	